

# FALL (CONCEPTS) BINGO

D

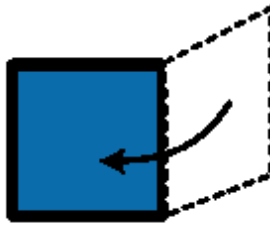
narrow



shallow



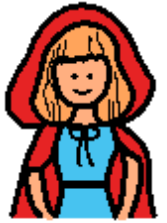
close



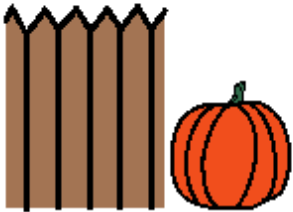
in



over



beside



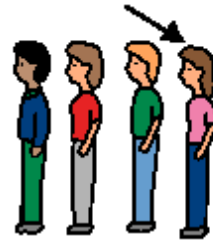
thin



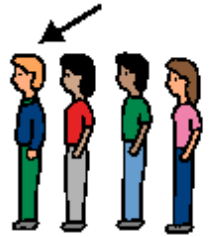
out



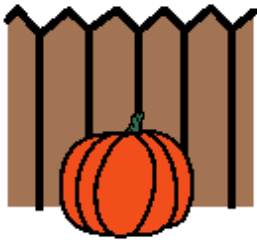
last



first



in front

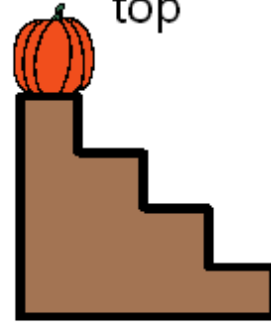


wide



**FREE SPACE!**

top



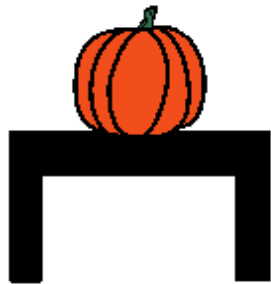
heavy



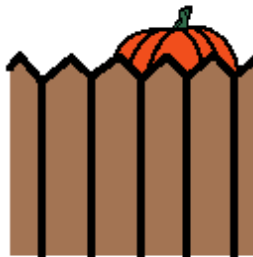
bottom



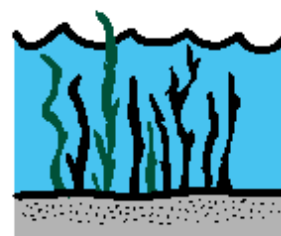
on



behind



deep



light



between



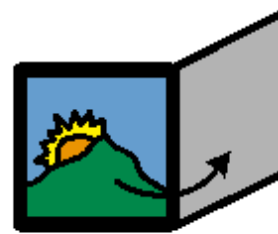
thick



off



open



under

